Software Engineering Project | Slither

* Source Code from one person in group. TRACS> Dropbox. Due May 7 by midnight
  + Include assets
* Unit Testcases
  + Show 1 Test Case and explain:
    - Inputs
    - How check successful outputs
    - Prefer automated framework
* Tables for Database
* System/Application Diagrams
* State Chart for behaviors of:
  + different agents
  + User interface (start game, inputs, winning condition, transition…)
* Textual Description of system/application
  + Explain class diagram, any interesting algorithms